



Your task is to create a story about your favourite (or the most exciting) object you saw at Fairfax House. How will your object sound when it tells its own story? What secrets will it share about its owner or other guests and servants? What adventure will it have?

Here are some examples of what could happen to your object:

A spoiled child leaves the object at a friend's house.

A careless adult spills food or drink on it in the dining room; the object loses its value and must be sold to a different family.

The object gets damaged in a fight and then tossed outside.

A servant steals the object and sells it to a family with mean children.

There is a big fire and the object is rescued from the flames (but by a thief and not by its proper owner!).

The footman steals the object and it ends up at a pawnshop, telling customers of its former days at posh Fairfax House.

The object falls off the carriage while the family is traveling to London!

The object contains secret documents or expensive jewels, and someone has stolen them. The object knows the thief's identity!

Here are the steps to cover in your story:

1. Describe your object (in its own voice)
2. Say where your object lives and describe its owner / owners.
3. Explain if your object is a valued possession and why.
4. Create an adventure for your object (getting lost, stolen, sold or traded).
5. Explain how the object feels about this event (excited, scared, happy, worried, sad).
6. How does the object respond to this adventure? Continue it? Try to escape to new owners? Try to find its old owners?
7. How does the story end: does the object find new owners? Does it get dirty or damaged along the way? Is it happy in a good home, unhappy with a mean family? Or is it still on the road, chasing more adventures?